CHANGING CODES

Your programming code is [   ] [   ] [   ] [   ]

The System can be armed and disarmed by up to fourteen auxillary codes.

A code must have four digits, these are numbered for Users 2 to 15. (User 15 is normally reserved for Guards)
Auxillary Codes must be programmed individually. Only persons knowing the programming code can assign or change a code.

The entire sequence would consist of pressing 17 keys as follows:

PROGRAMMING AUXILLARY CODES

USER CODE	PROG. CODE	USER CODE	NEW CODE	USER CODE
PRESS [*] [2] [#]	-[ ] [ ] [ ] [ ]	- [*] [2] [#]	-[ ] [ ] [ ] [ ]	- [*] [2] [#]
PRESS [*] [3] [#]	-[ ] [ ] [ ] [ ]	- [*] [3] [#]	-[ ] [ ] [ ] [ ]	- [*] [3] [#]
PRESS [*] [4] [#]	-[ ] [ ] [ ] [ ]	- [*] [4] [#]	-[ ] [ ] [ ] [ ]	- [*] [4] [#]
PRESS [*] [5] [#]	-[ ] [ ] [ ] [ ]	- [*] [5] [#]	-[ ] [ ] [ ] [ ]	- [*] [5] [#]
PRESS [*] [6] [#]	-[ ] [ ] [ ] [ ]	- [*] [6] [#]	-[ ] [ ] [ ] [ ]	- [*] [6] [#]
PRESS [*] [7] [#]	-[ ] [ ] [ ] [ ]	- [*] [7] [#]	-[ ] [ ] [ ] [ ]	- [*] [7] [#]
PRESS [*] [8] [#]	-[ ] [ ] [ ] [ ]	- [*] [8] [#]	-[ ] [ ] [ ] [ ]	- [*] [8] [#]
PRESS [*] [9] [#]	-[ ] [ ] [ ] [ ]	- [*] [9] [#]	-[ ] [ ] [ ] [ ]	- [*] [9] [#]
PRESS [*] [10] [#]	-[ ] [ ] [ ] [ ]	- [*] [10] [#]	-[ ] [ ] [ ] [ ]	- [*] [10] [#]
PRESS [*] [11] [#]	-[ ] [ ] [ ] [ ]	- [*] [11] [#]	-[ ] [ ] [ ] [ ]	- [*] [11] [#]
PRESS [*] [12] [#]	-[ ] [ ] [ ] [ ]	- [*] [12] [#]	-[ ] [ ] [ ] [ ]	- [*] [12] [#]
PRESS [*] [13] [#]	-[ ] [ ] [ ] [ ]	- [*] [13] [#]	-[ ] [ ] [ ] [ ]	- [*] [13] [#]
PRESS [*] [14] [#]	-[ ] [ ] [ ] [ ]	- [*] [14] [#]	-[ ] [ ] [ ] [ ]	- [*] [14] [#]

REMOVING AUXILLARY CODE

Simply program code to be the programming code